



RANCH HORSE
ASSOCIATION

of SOUTH
AUSTRALIA

VERSATILITY | ATHLETICISM | PARTNERSHIP

Spur & Springtime

PATTERN BOOK



SUNDAY
20TH SEPTEMBER 2026



JUDGE
JANELLE THOMAS



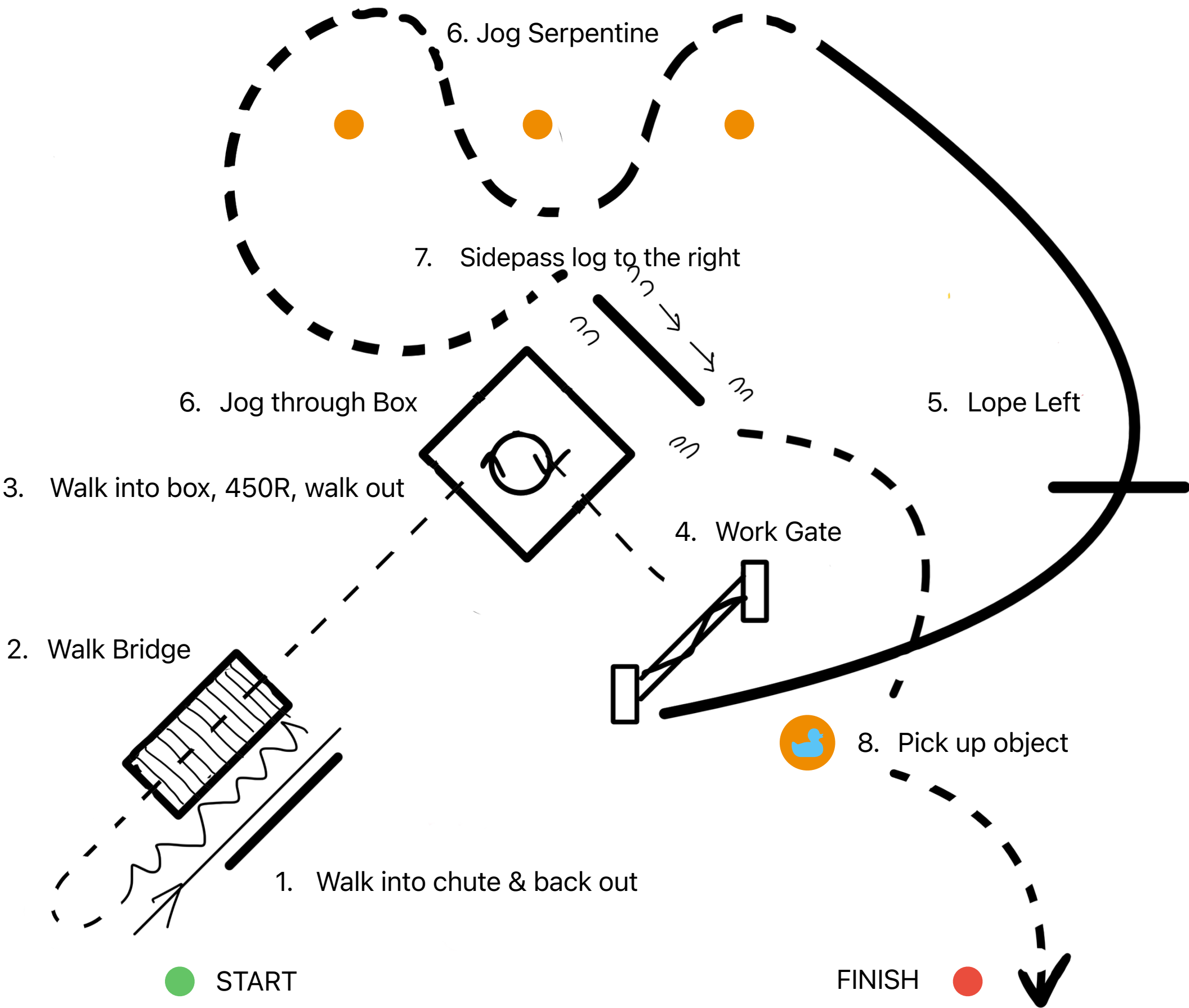
START TIME
8AM

Happy Ranching!

Ranch Trail

(P1)

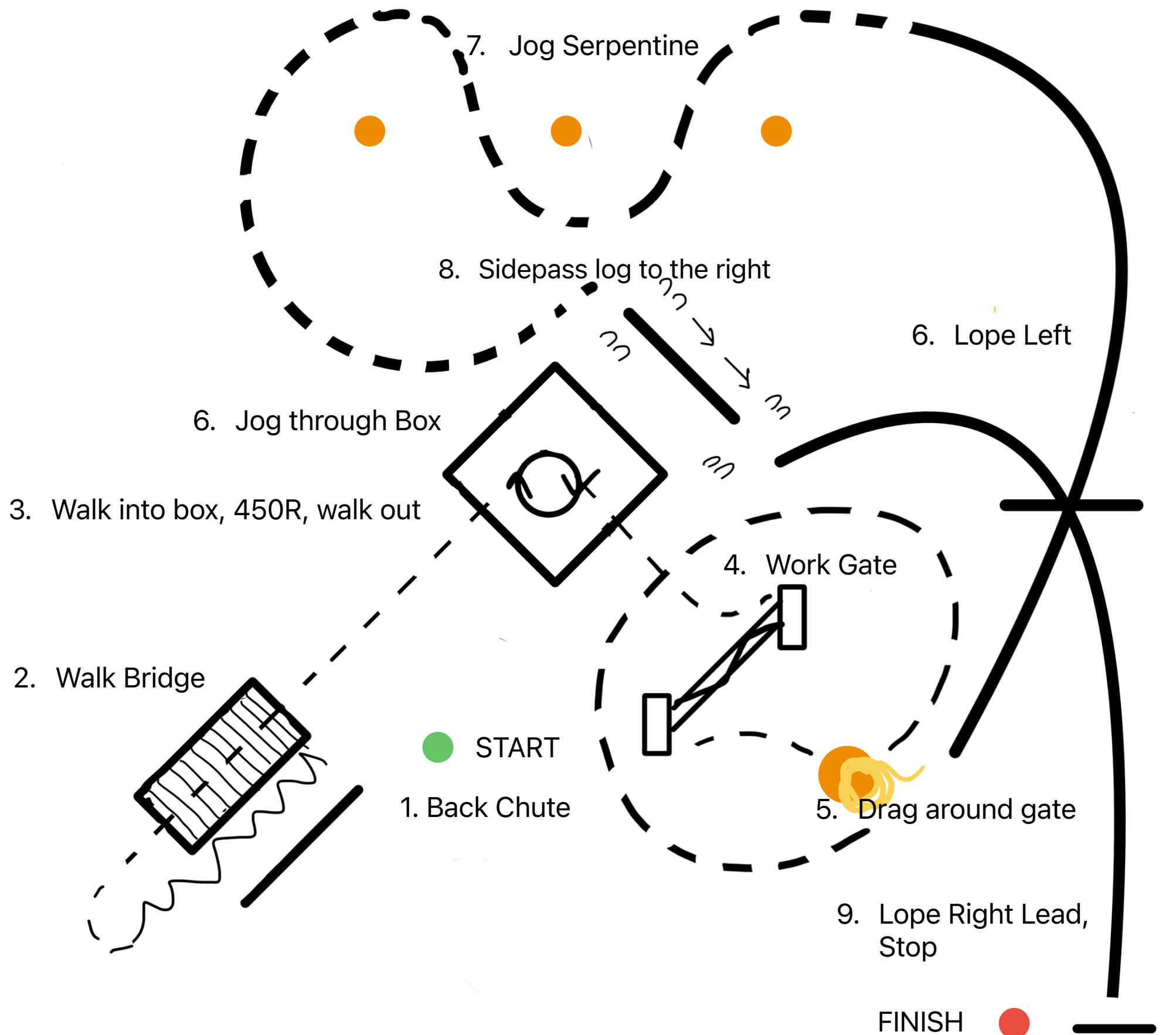
Green horse, HSB
Intermediate Rider/ Horse/Youth



1. Walk into chute & back out
2. Walk Bridge
3. Walk into box, 450 Right, walk out
4. Work Gate
5. Lope Left over pole
6. Jog Serpentine
7. Sidepass log to the right
8. Pick up object and carry from arena at the jog

Ranch Trail (P1)

Junior/Senior Horse/All Age,
Amateur, Select Am, Masters Am,
Youth



1. Back chute
2. Walk Bridge
3. Walk into box, 450 Right, walk out
4. Work Gate
5. Drag around gate
6. Lope Left over pole
7. Jog Serrentine
8. Sidepass log to the right
9. Lope Right Lead over pole, Stop

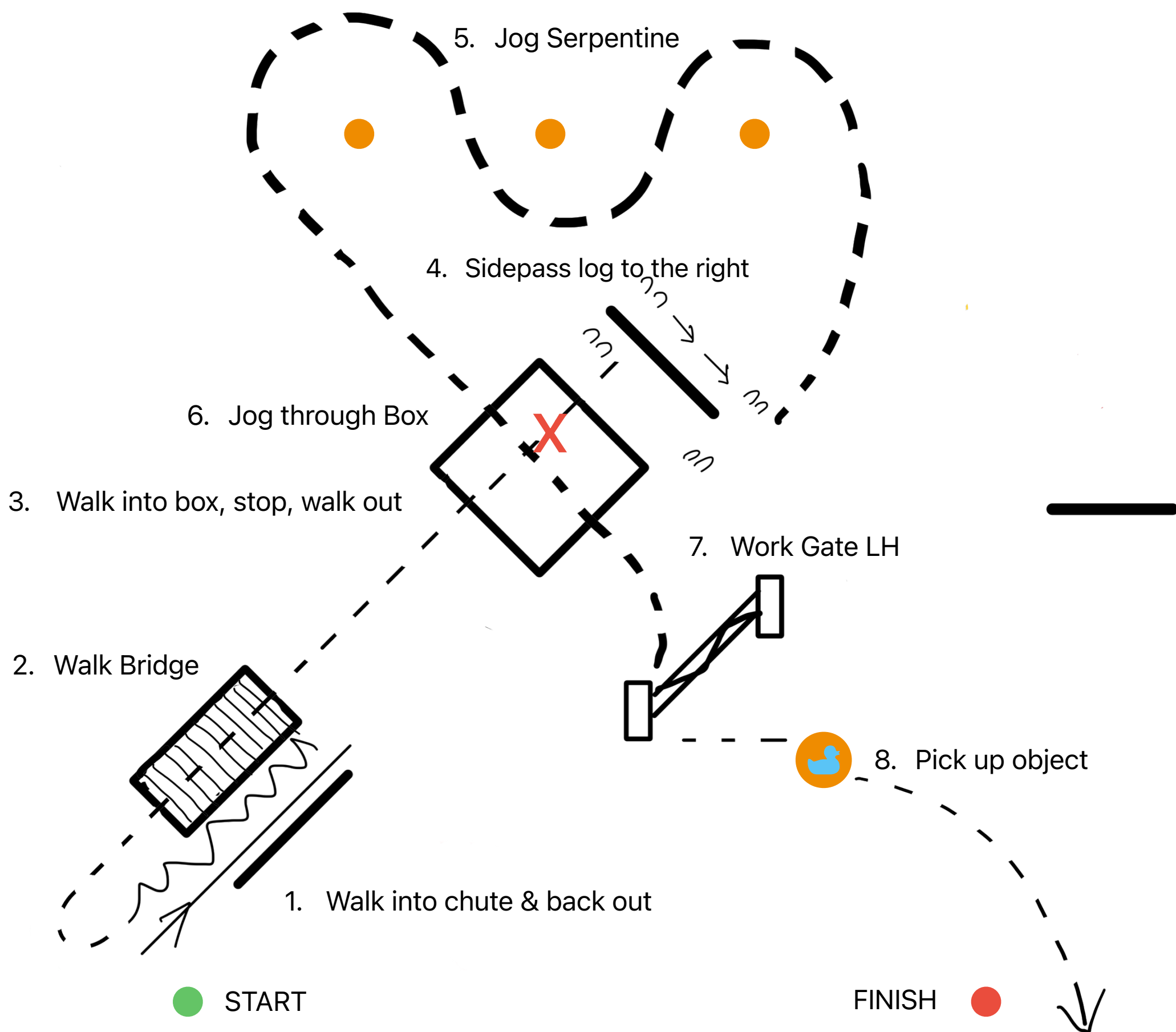


Pattern designed and drawn by Nelle Thomas



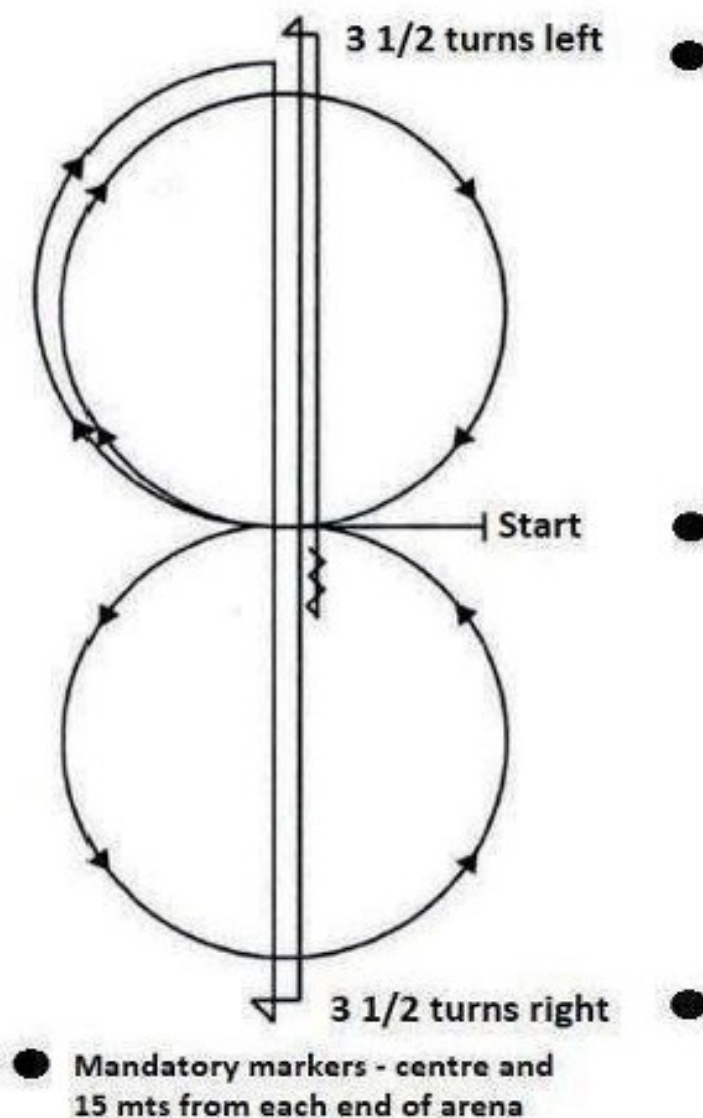
Ranch Trail (P1)

Green Rider, Green Youth, EWD, Prospect



1. Walk into chute & back out
2. Walk Bridge
3. Walk into box, stop, walk out
4. Sidepass log to the right
5. Jog Sertentine
6. Jog through Box
7. Work Gate (left hand push away)
8. Pick up object and carry from arena (EWD no carry)

RANCH REINING PATTERN 6 ALL CLASSES



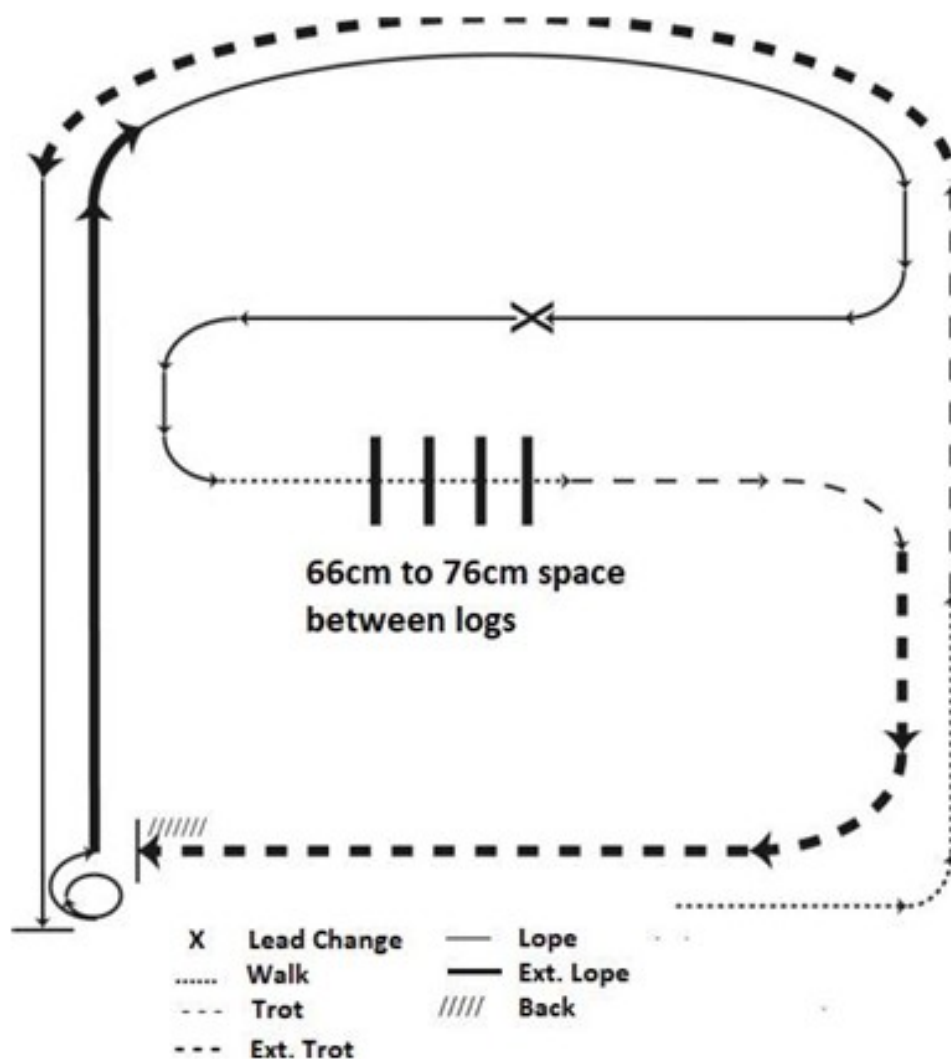
Ride pattern as follows: Trot to centre of arena and stop or walk before departure. Start pattern facing toward Judge.

SIMPLE OR FLYING

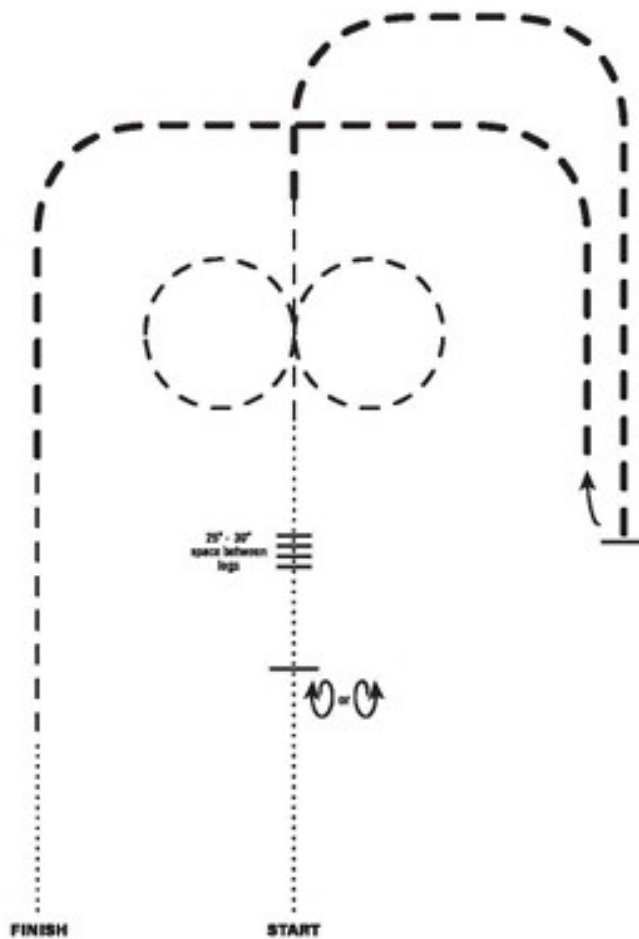
1. Beginning on right lead, lope one (1) circle to the right. Change leads (flying) at centre of arena
2. Complete one (1) circle to the left. Change leads (flying) at centre of arena.
3. Begin a circle to the right but do not close this circle. Run down centre of arena past end marker and do a sliding stop.
4. Complete 3½ spins to the right.
5. Run up to the other end of arena, past end marker and do a sliding stop.
6. Complete 3½ spins to the left.
7. Run past centre marker and do a sliding stop. Back at least 3 m. Hesitate to show completion of pattern.

RANCH RIDING PATTERN 2

ALL CLASSES EXCEPT GREEN RIDER & GREEN YOUTH



1. Walk
2. Trot
3. Extended Trot
4. Left lead lope
5. Stop. 1½ turn right
6. Extended lope
7. Collect to working lope, right lead
8. Change leads (simple or flying)
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

**LEGEND**

.....	Walk
- - - - -	Extended Walk
— — —	Trot
— — — — —	Extended Trot
—————	Lope
—————	Extended Lope
	Back
↱	Lead Change

1. Walk
2. Stop, 360° turn either direction
3. Walk over logs
4. Trot a figure 8, either direction first
5. Extended trot, stop
6. 180° (1/2) turn right
7. Extended trot
8. Collect to a trot
9. Walk

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.